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Ubisoft's Blazing Angels® Secret Missions Takes to the Skies On Xbox 360™ and Games For Windows®

Ubisoft, one of the world's largest video game publishers, announced that **Blazing Angels® Secret Missions** will launch on the Xbox 360™ video game and entertainment system from Microsoft and Games For Windows®. Scheduled for a spring 2007 release, **Blazing Angels® Secret Missions** is the follow-up to the squadron-based flight combat game **Blazing Angels® Squadrons of WWII**.

Blazing Angels® Secret Missions shows World War II from a different perspective – that of an elite pilot who is part of a secret team. In the game, the player will undertake some of the most dangerous missions in exotic locations all over the globe. As an elite pilot, the player goes from one great adventure to another, while battling the most lethal experimental weapons of the Third Reich. The squad's mission is to prevent the ultimate weapon from being built. To help players in this quest, they have at their disposal an assortment of highly experimental aircraft and weaponry. **Blazing Angels® Secret Missions** comes straight out of the history books of World War II's most top secret projects.

Key features of **Blazing Angels® Secret Missions** include:

Living, Breathing World – Built on all-new, cutting-edge visual technology, the world of **Secret Missions** is more believable and involving than ever. Fly above hills and mountains, navigate through treacherous mountain passes and dogfight in the clouds with enemies. Take part in large-scale battles through various conditions: darkness, rain, snow, and air turbulence.

Diverse and Unusual Scenarios – **Secret Missions** takes players around the world, from Paris, Rome and Moscow to exotic locations like Rangoon and Cairo and the highest mountain ranges of the Himalayas. Each mission will bring its own surprises, twists and unique challenges.

Prototype Technology – Players will have access to some of the most advanced and unusual aircraft and weapons of WWII, as well as access to a huge assortment of weapons, including high-velocity cannons and early guided missiles.

Fast Paced Multiplayer Action – Multiplayer features free-for-all, co-op and squad-based play, including the brand new Capture the Flag and Epic Battle modes, the latter pitting two teams of players against each other in a large-scale battle with conquerable bases and objectives that can be destroyed in order to gain the upper hand on the opponent.

For more information about **Blazing Angels® Secret Missions**, please visit www.ubi.com.

About Ubisoft

Ubisoft is a leading producer, publisher and distributor of interactive entertainment products worldwide and has grown considerably through its strong and diversified lineup of products and partnerships. Ubisoft has offices in 21 countries and sales in more than 50 countries around the globe. It is committed to delivering high-quality, cutting-edge video game titles to consumers. Ubisoft generated revenue of 538 million Euros for the 2004–2005 fiscal year, an increase of 8 percent over the previous fiscal year at constant exchange rates. To learn more, please visit www.ubisoftgroup.com

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